

Indoor Localization through Visible Light Characterization using Front-Facing Smartphone Camera



REU fellows: Charles J. Carver¹, Adriana E. Rogers², Matthew C. Stafford³, Shela Y. Wu⁴

Faculty Mentors: Drs. N. Sertac Artan⁵ and Ziqian Dong⁵

Affiliation: ¹ Fordham University, ² Lewis & Clark College, ³ University of Buffalo, ⁴ New York University, ⁵ School of Engineering and Computing Science, NYIT

Emails: ccarver1@fordham.edu, rogers.adriana@gmail.com, mcstaffo@buffalo.edu, shela.wu@nyu.edu, nartan@nyit.edu, ziqian.dong@nyit.edu



ABSTRACT

Research conducted in the field of localization with passive light, or using the intrinsic properties of light to determine a person's location, has seen increased growth in recent years. Specifically, fluorescent lights have been shown to exhibit distinct frequencies which can be recorded, along with their positions, for future lookup and positioning. Developments have been made in utilizing this phenomenon with a smartphone's high-resolution back-facing camera, however the constant flipping between the camera and the screen results in a poor user experience. In this project, we propose an algorithm for extracting and analyzing both loop-shaped and tubular fluorescent lights. Similarly, we contribute an improved method for detecting frequency characteristics of unmodified fluorescent lights using a smartphone's front facing camera, therefore eliminating the need to constantly flip the phone.

BACKGROUND

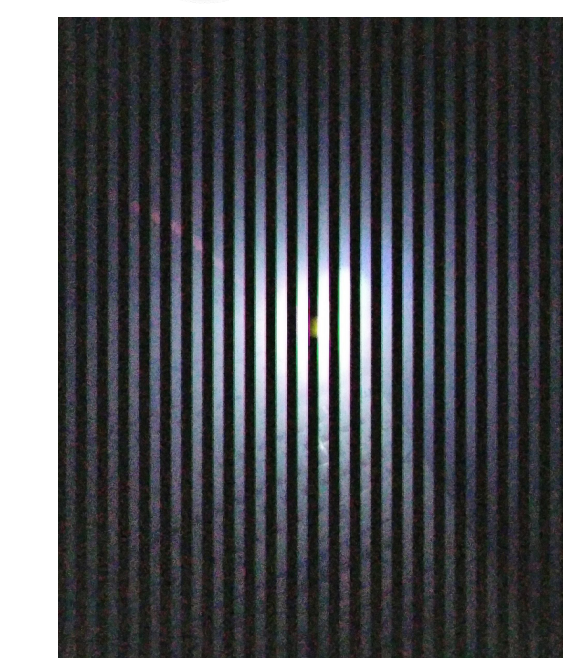
Visible light requires a **line of sight** characteristic, which guarantees:

- security [1]
- minimal interference
- unregulated



Rolling Shutter Effect:

- image sensors exposed column by column [3]
- provides longer signal



Characteristic Frequency:

- identifiable dominant frequency within fluorescent lights (FL) [4]



PROBLEM & OBJECTIVE

Research problem:

- Front-facing cameras do not provide picture in RAW format
- Other compressed formats may lose frequency domain information

Objective:

To use video on the front-facing camera of commercial off-the-shelf (COTS) smartphones to accurately extract characteristic frequencies of fluorescent lights for localization purposes.

EXPERIMENTAL SET-UP

Camera placed on a tripod underneath a fluorescent light to collect 1.5 minute long videos.



Camera Specifications:

- Open Camera app on Samsung Galaxy S8
- Shutter Speed: 1/14388.7s
- Video Resolution: 2880x2160
- Forced macro mode
- ISO levels 800, 1200 1600, 2400

METHODOLOGY

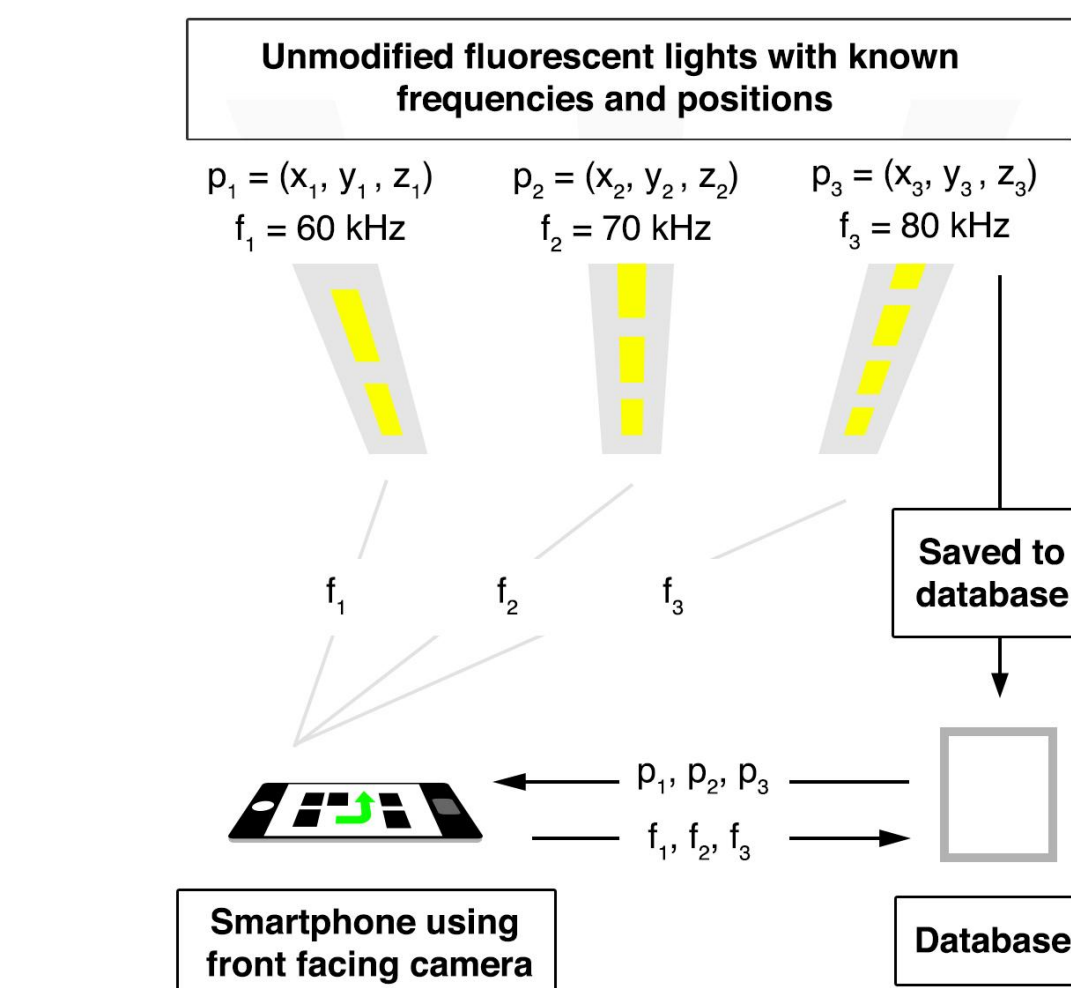
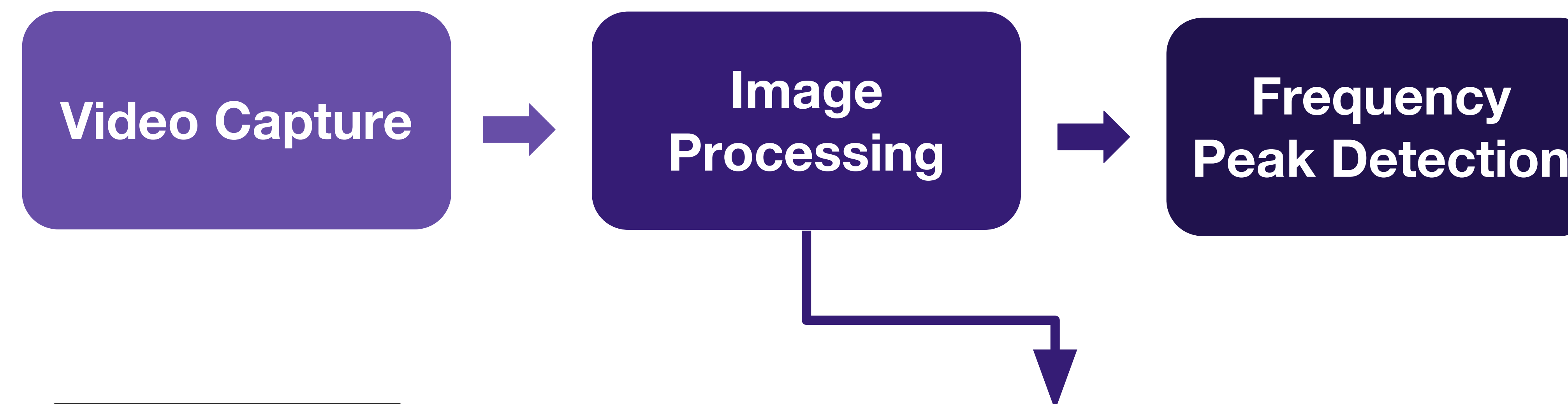


Figure 1. Overview of Indoor Localization Scheme

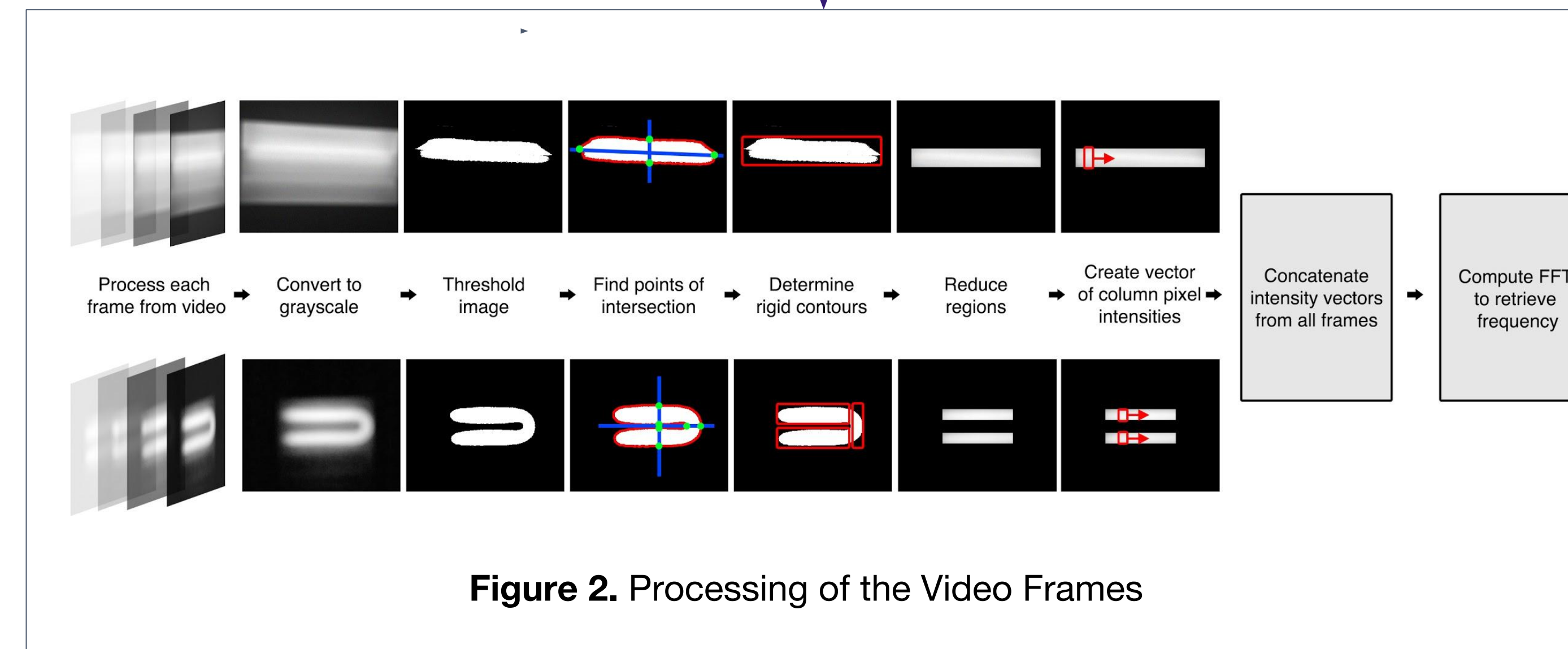


Figure 2. Processing of the Video Frames

RESULTS

Characteristic frequency candidates were identified visually. Peaks seen in multiple other charts were eliminated.

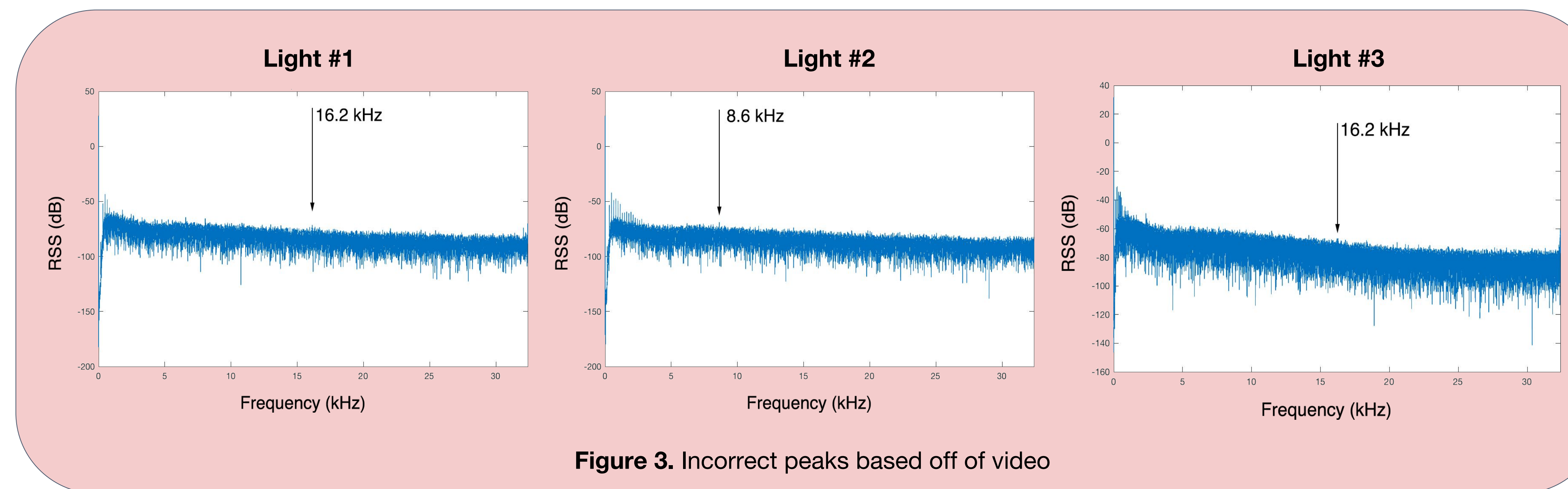


Figure 3. Incorrect peaks based off of video

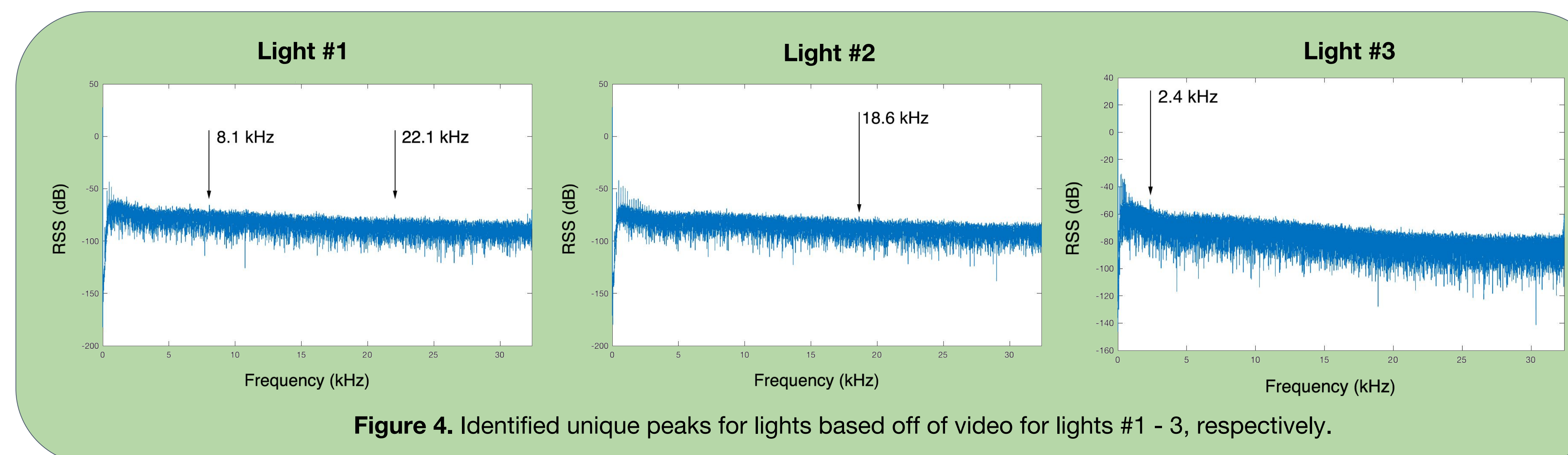


Figure 4. Identified unique peaks for lights based off of video for lights #1 - 3, respectively.

DISCUSSIONS

- Incorrect peaks due to either image processing or mp4 compression
 - Increase camera resolution -> higher sampling rate
 - Ground-truth CF measurement set-up
- ISO can't be too high (results in oversaturated image)
 - Create alternative to Open Camera
 - Shorter shutter speed
 - Higher ISO level
 - More adaptability on various platforms
- JPEG compression only contains incorrect frequencies
 - There are still uniquely identifiable frequencies regardless

FUTURE WORK

- Investigate other formats (lossless compression)
- Testing effects of ambient light
- Testing various height levels
- Actual implementation with localization system

CONCLUSIONS

In this work, we explore the feasibility of using a conventional smartphone's front facing camera to distinguish between unmodified fluorescent lights. We captured videos on the front-facing camera and developed an image processing method to extract characteristic frequencies. Our evaluations shows that the front-facing camera is able to detect dominant peaks. Although it can be further improved, our preliminary work shows that the front-facing camera will eliminate the laborious back-and-forth flipping between camera and screen, improving usability.

REFERENCES

- [1] T.H. Do, and M. Yoo. "An in-Depth Survey of Visible Light Communication Based Positioning Systems," in *Sensors* 16.5. May 2016. pp. 678.
- [2] "What is Visible Light Communication?" Visible Light Communications. Accessed July 28, 2017. <http://visiblelightcomm.com/what-is-visible-light-communication-vlc/>.
- [3] C. K. Liang, L. W. Chang and H. H. Chen, "Analysis and Compensation of Rolling Shutter Effect," in *IEEE Transactions on Image Processing*, vol. 17, no. 8, pp. 1323-1330, Aug. 2008.
- [4] C. Zhang, and X. Zhang. "LiTell: Robust indoor localization using unmodified light fixtures," in *Proc. 22nd Annu. Int. Conf. Mobile Computing and Networking*, 2016. pp. 230-242.
- [5] "LED Based Indoor Positioning." Philips Lighting - LED & Conventional lighting solutions. Accessed July 28, 2017.

ACKNOWLEDGEMENT

This research was supported by the National Science Foundation (NSF) Research Experiences for Undergraduates (REU) program. We would like to thank all of the mentors and research fellows at the New York Institute of Technology who have provided their helpful insight and expertise that greatly assisted with our research. We want to extend our thanks to the helpful graduate students, Mahmoud Saleh and Gopi Prasad, for their constant help over the program's duration. This project is funded by National Science Foundation Grant No. CNS-1559652 and New York Institute of Technology.