R.T.T

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BACKGROUND

- Automated Teller Machines (ATMs) require an ATM card and a Personal Identification Number (PIN) to access an account.
- ATMs typically display symbols (i.e. dots or asterisks) to track the number of PIN digits a user has entered while protecting against low-effort attempts to steal their PIN.
- Displaying symbols does not immediately leak the PIN, but unintentionally leaks information about the inter-key press timings.

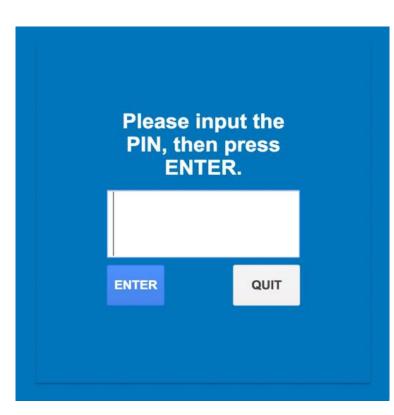


Figure 1. A typical PIN entry display prompt

HYPOTHESES

We test two different hypotheses on what features predict inter-key timing effectively for potential use in PIN inference.

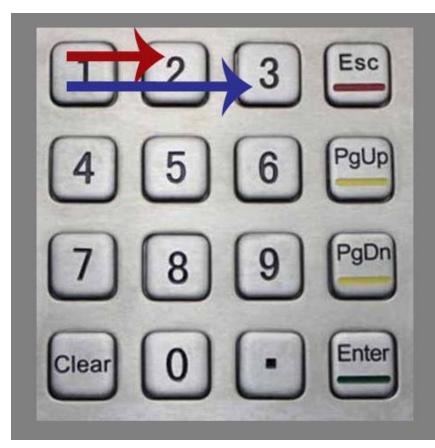


Figure 2. PIN Distance on a model keypad

Distance Hypothesis

Inter-key timing correlates with physical distance – that is, a pair of keys with greater physical distance from one another will also have a correspondingly longer inter-key latency than a pair of keys closer together.

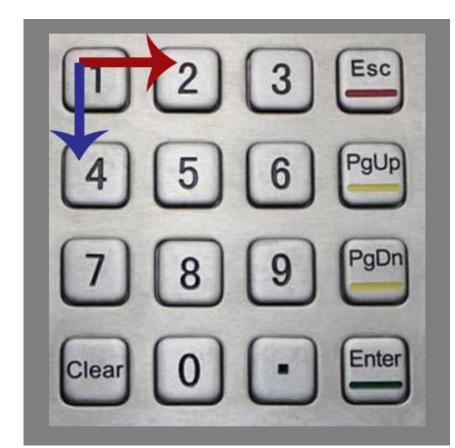


Figure 3. PIN Direction on a model keypad

Direction Hypothesis

Inter-key timing varies with physical orientation – that is, a pair of keys that are equal distances from one another but lie in different directions from one another will have different inter-key latencies. This may be limited to horizontal vs. vertical directions (e.g., 1 to 3 vs. 1 to 7), or may be any direction (e.g. left vs. right, as in 2 to 1 vs. 2 to 3)

EXPERIMENT & RESULTS



Figure 4. The experiment setup

Compared varying distance timings

Compared varying direction timings

PDF of key latencies for distances across all users

Discarded outliers ranging within the top 5 percent

Isolated inter-key timings by distance and direction

Analysis of inter-key timings:

Aggregated data

In order to observe keystroke timings, we designed and executed an experiment featuring:

- An ATM simulation with a real ATM keypad
- A camcorder recording the screen from a fixed location
- 22 users, with a total of 61 sessions and over 40,000 data points collected

The PINs used were generated specifically to test our hypotheses. Each session had:

- A total of fifteen 4-digit PINs
- 4 fifteen second breaks throughout the session
- Each PIN presented 3 separate times
- Each PIN typed correctly a total of 12 times
- No PIN repeated across different sessions per user

1 2 3 Esc 4 5 6 PgUp 7 8 9 PgDn Clear 0 • Enter

Figure 5. The PIN 6305 is chosen to test the distance hypothesis.



Figure 6. The PIN 9317 is chosen to test the direction hypothesis.

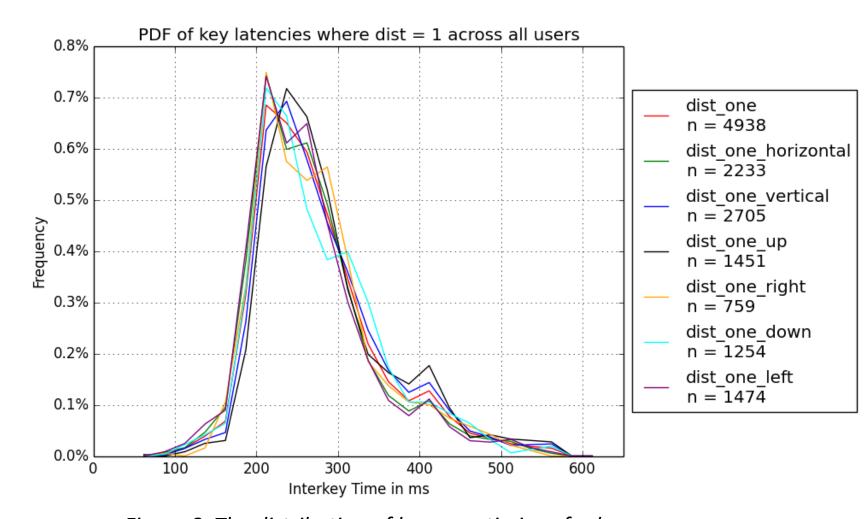


Figure 8. The distribution of keypress timings for keys distance 1 apart from one another in differing directions

TIMING DETECTION

We designed a system to automatically detect, from videos of the ATM screen, the appearance of symbols and log the times that were observed. The system:

dist_zero n = 1713

dist_two n = 3448

- Scans each frame for dots using OpenCV.
- Logs the frame and timestamp when a new dot is discovered.

Interkey Time in ms

Figure 7. The distribution of keypress timings for

keys distances 0 and 2 keys apart from one another

• Logs the frame and timestamp when multiple dots disappear as when an Enter was pressed. From this, all inter-key latencies are then derived.

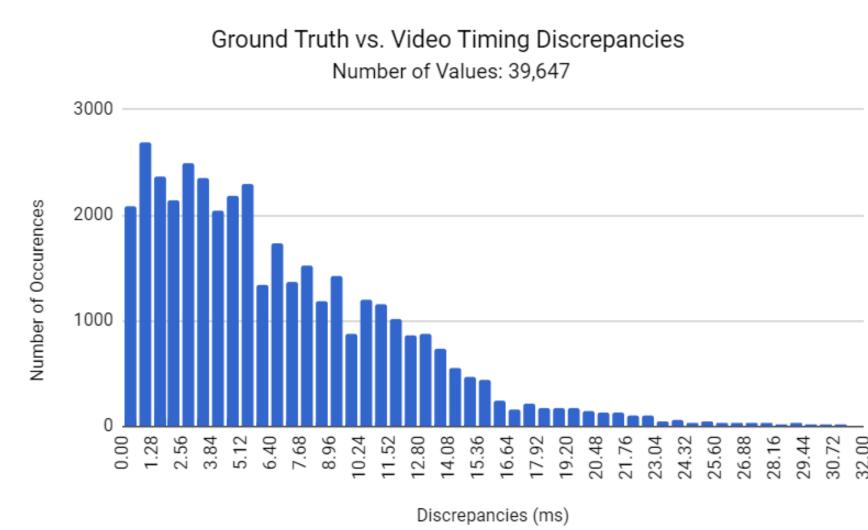


Figure 9. The distribution of error by our video timing detecting system

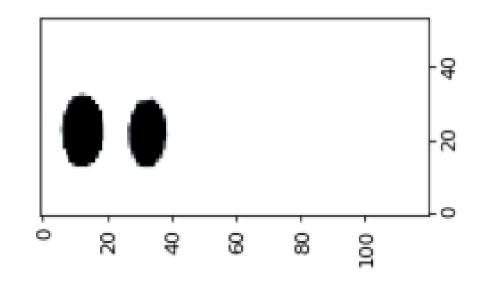


Figure 10. Sample output from our timing detection system

PIN INFERENCE

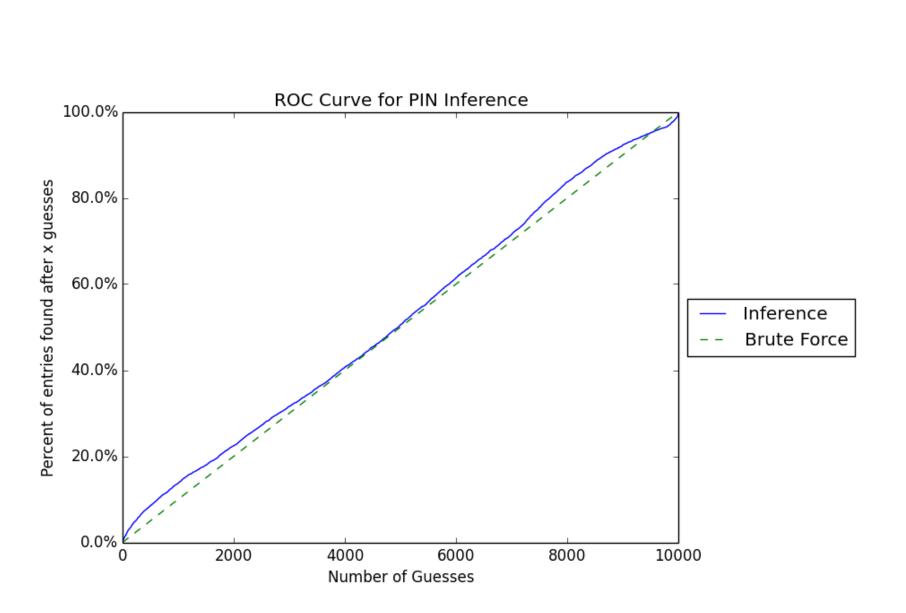


Figure 11. Effectiveness of first-stab approach to PIN Inference

- Preliminary measures have been tested, but only look at key pairs.
- Further work may look at triplets and beyond.

CONCLUSION

- Symbols appearing on the ATM screen leak information about inter-key timings.
- Varying distances between key presses produces different interkey press timings.
- This leakage might be sufficient to restrict the number of PIN guesses in an attack.

FUTURE WORK

Further work is needed in evaluating alternative measures of the timing data available and in identifying what other features may be used in conjunction with timing features to improve PIN inference.

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