

Outcomes (going across): Courses (going down): N.B.: Courses 29 – 32 are NEW	History: apply knowlgn of ints, arch, art & dcrtv. arts w/in historical & cultural context	Space & Form: apply theories of 2 & 3 D dsng, spial defintn & orgnztm	Color and Light: apply princpls & theories of color & light	Furniture, Fixtures, Eqpmnt, & Finish Mtrls: Select & spcfy in int spaces	Env Systems & Cntrls: Use princpls of lghtng, acstcs, thrmal cmfrt, & IAQ to enhance hith, sfty, wlfir & prfrnce of bldg occpnts	Int Cnstrctn & Bldg Systems: knowlgn of int cnstrctn & bldg systems	Regulations: use laws, codes, stndrds & guidelines that impact dsng of int spaces
1. ARTH-111 Intro to the Arts	X						
2. DSGN-131 Technical Drawing							
3. ARCH-101 Design Fundamentals I	?	X					
4. DSGN-341 (141) ID CAD I							
5. DSGN-332 (132) Prspctve & Rndering							
6. ARCH-102 Design Fundamentals II	?	X					
7. ARCH-161 Survey History of Arch I	X						
8. DSGN-211 Structures					X	X	
9. DSGN-222 Materials I				X			X
10. DSGN-342 (242) ID CAD II							
11. DSGN-201 Interior Design I		(x)	(x)	(x)	(x)	(x)	(x)
12. DSGN-332 (232) Color in Space			X				
13. DSGN-223 Materials II				X	?		X
14. DSGN-360 (260) Philosophy of Design	X						
15. DSGN-221 Working Drawings				X	X	X	X
16. DSGN-202 Interior Design II		(x)	(x)	(x)	(x)	(x)	
17. ARTW-101 Drawing I							
18. DSGN- 481 (382) Bldg Codes & Regs					X	X	X
19. DSGN-362 History of ID I	X						
20. DSGN-370 Lighting Strategies for Ints			X	X	X		
21. DSGN-301 ID Problems I		(x)	(x)	(x)		(x)	
22. ARCH-322 Bldg Equipment II				X	X	X	
23. DSGN-363 History of Interiors II	X						
24. DSGN-302 ID Problems II		(x)	(x)	(x)	(x)	X	X
25. DSGN-381 (482) Business Procedures							
26. DSGN-421 Furniture Design	?	X		X	?		
27. DSGN-401 ID Problems III		(x)	(x)	(x)	(x)		
28. DSGN-402 Senior Project in ID		(x)	(x)	(x)	(x)	(x)	X
29. Entry. Computer to Presentation							
30. Mid. Assort CAD ie Viz, Revit etc							
31. Upper. Portfolio Development							
32. Internships							